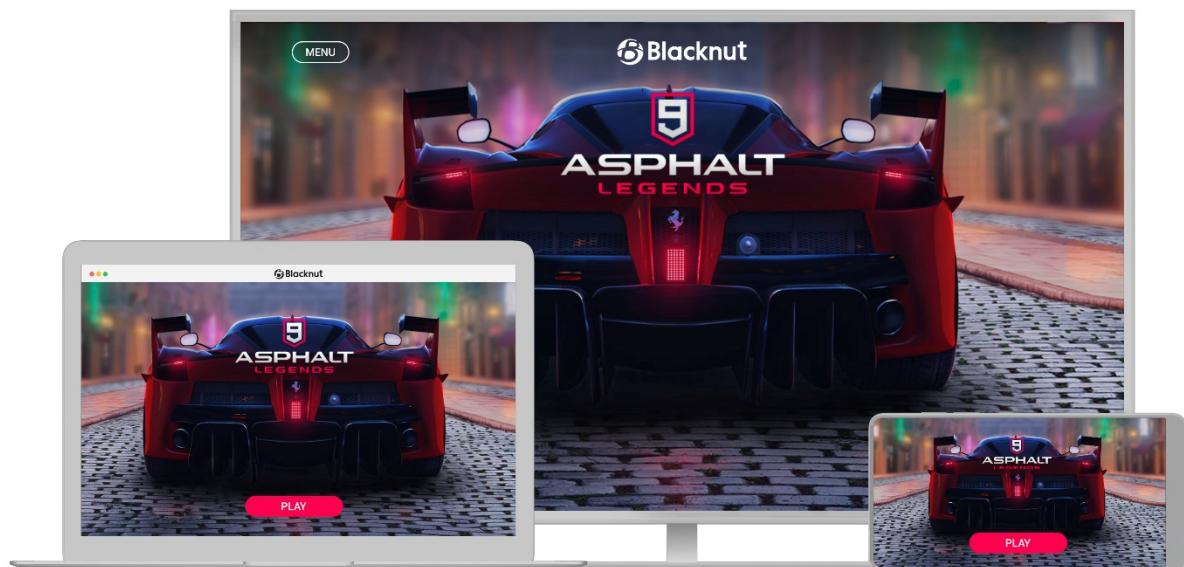




## Gameloft Distribution Solutions Announces Its New Cloud Gaming Offer in Partnership with Blacknut

*With this offer, carriers and manufacturers will be able to launch their own game streaming subscription service*

**Paris, December 11<sup>th</sup> 2019** – Gameloft Distribution Solutions, leader in the mobile entertainment gaming market, is proud to announce its new Cloud gaming offer, in partnership with Blacknut, providing operators and manufacturers a new range of cross-platform games streamed from the Cloud over ADSL, fiber optic internet and 5G mobile networks to set top boxes, connected TVs, smartphones, or PC.



With this new offer, operators and smartphone manufacturers across the globe will be able to launch their own cloud-based, game streaming subscription service, fully managed by Gameloft and leveraging Blacknut's game streaming technology.

To power the offering, Gameloft and Blacknut are combining their game catalogue to give players access to over 360 games including *Asphalt 9: Legends*, Gameloft's latest installment of the world's most downloaded and multi-awarded mobile racing game franchise, as well as games from other renowned publishers.

*"We are convinced that subscription services and streaming are the next steps in the evolution of the video game industry," said Yann Fourneau, VP Global Sales & Distribution at Gameloft. "In line with our philosophy of allowing everyone to play games, regardless of their location and device, this partnership allows us to integrate a dimension of cloud-based cross-platform play into our offer through the game streaming technology provided by Blacknut."*

*"Blacknut is a pioneer in the cloud gaming market. With a catalogue of streamed games since 2018, we allow users to play anywhere and without a need for a console," explains Olivier Avaro, CEO of Blacknut. "Thanks to Gameloft's expertise and international presence, we will be able to work*



*together to accelerate our service's growth and welcome more players and partners around the world."*

New titles from Gameloft and other publishers will continually be added to the game catalogue. The two companies have also started working together on original projects that will take full advantage of everything the Cloud has to offer.

Find out more about Blacknut's service [here](#).

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#### **About Gameloft Distribution Solutions**

With the largest gaming catalogue of hundreds of games, Gameloft Distribution Solutions provides customized gaming packages and subscription-based offers with carrier-billing solutions in 120 countries around the world. Gameloft provides games for everyone, covering all channels with global distribution partners such as Vodafone, Orange, Movistar, Telenor, Axiata, and Singtel as well as preloaded solutions with global partners such as LG, Samsung, and Huawei. Gameloft Distribution Solutions' global carrier solutions are designed to perform on smartphones, tablets, feature phones (Native, Java, MRE), TVs and STBS with try & buy, freemium, and subscription monetization models.

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**About Blacknut** - [www.blacknut.com](http://www.blacknut.com) Blacknut was founded in 2016 by Olivier Avaro (CEO) and is headquartered in Rennes, France, with offices in Paris and San Francisco. Blacknut designs, develops and commercializes a cloud gaming service. Blacknut first launched in France in 2018, for PC, Mac, and Linux. The service allows to play more than 400 premium games for a monthly subscription fee. Blacknut is now available across Europe & North America on a wider range of devices, including mobiles, set-top-boxes and Smart TVs. Blacknut is also distributed through major ISPs, device manufacturers, OTT services & Media companies.

Brand assets: <https://www.blacknut.com/en/brand>

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